

**KRIS KELLY //**

Lead Visual Effects Artist  
Lead Character Artist

**Phone:** 912-713-6535  
**e-mail:** KrisKelly3D@gmail.com

<http://www.KrisKelly3D.com>

**PROFESSIONAL EXPERIENCE**

**Truly Yours Kevin, Nov 2017 - Present**

Senior Character Artist - Digital Sculpting, 3D Modeling, Texture Painting, Look Development

**Eight VFX, Sep 2017 - Nov 2017**

Senior Character Artist - 3D Modeling, Texture Painting, Look Development

**Synchrony Studios, July 2017 - Sep 2017**

Lead Character Artist - Digital Sculpting, 3D Modeling, Texture Painting, Look Development

**Eight VFX, Jun 2017 - July 2017**

Senior Character Artist - Digital Sculpting, 3D Modeling, Texture Painting, Look Development

**Buddha Jones, Feb 2017 - May 2017**

Senior Character Artist - Digital Sculpting, 3D Modeling, Texturing, Look Development

**Framestore - Nov 2016 - Feb 2017**

Senior Visual Effects Artist - Digital Sculpting, 3D Modeling, Texturing

**The Mill, May 2016 - Nov 2016**

Senior Character Artist - Digital Sculpting, 3D Modeling, Texturing, Look Development

**Wildlife, March 2016 - April 2016**

Senior Character Artist - Digital Sculpting, 3D Modeling, Texturing, Look Development

**The Mill, Jan 2016 - March 2016**

Senior Character Artist - Digital Sculpting, 3D Modeling, Texturing, Look Development

**Encore VFX, Sep 2015 - Jan 2016**

Senior Character Artist - Digital Sculpting, 3D Modeling, Texture Painting, Look Development

**Method Studios, Aug 2015**

3D Modeler - Digital Sculpting, Modeling

**Digital Domain , July 2015 - Aug 2015**

3D Modeler - Digital Sculpting, Modeling

**Prologue, June 2015 - July 2015**

Texture Artist - Digital Sculpting, Texturing, Look Development

**Blur Studios, Feb 2015 - June 2015**

Character Artist - Digital Sculpting, 3D Modeling, Texture Painting, Look Development

**Method Studios, Dec 2014 - Feb 2015**

3D Modeler - Digital Sculpting, Modeling

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## **PROJECTS**

### **Commercial**

Atlas Reactor - The Case, Energizer - Power Suit, Gears of War 4, Apothic Wine(app), The Old Republic - Fallen Empire, Rainbow Six - The Siege, Destiny - The Taken King, Call of Duty: Nemesis DLC 4, LOTR - Shadow of Mordor, ScaleBound, Herbal Essence - Be Everyone You Are, ACURA - Let the Race Begin, Call of Duty: Ghost, XBOX One - Invitation, DMC – Devil May Cry 5, Lollipop Chainsaw(Print), Borderlands 2(Print), Fable 3 - The Journey, LOTR - War in the North, Aflac, Nascar, Target Field, Foodmaxx, Coke International, Mountain Dew/World of Warcraft, The Saboteur(EA), Quantum of Solace, Sims Animals, AT&T U-Verse

### **Episodic**

Supergirl(CBS), The Flash(CW), Dinosaur Revolution(Discovery), Fringe(Fox), V(ABC), Fallen Skies(Pilot), Boldly Going Nowhere(Pilot)

### **Film**

Marvel's Ant-man(Method), Marvel's Avengers - Age of Ultron(Method), Blackhat(Digital Domain)

## **ADDITIONAL WORK**

Texturing & Rendering Realistic Skin(Tutorial) - **ZBrushWorkshop**

## **HONORS and AWARDS**

Ballistic Publishing, EXPOSÉ 11 - **A Wolf in Sheep's Clothing**  
3D Artist Magazine, Image of the Week - **A Wolf in Sheep's Clothing**  
3DWorld Magazine, Image of the Month – **The Revolutionary**  
Ballistic Publishing, d'artiste Character Modeling 3 – **Invited Artist**

## **EDUCATION**

Bachelor of Fine Arts, Savannah College of Art & Design - 3D Animation

## **PROFESSIONAL SKILLS**

- Digital Sculpting w/ Z Brush
- Organic Modeling
- Texturing Painting
- Hard Surface 3D Modeling
- Hard Surface Texturing
- Look Development

## **TOOLS**

- Autodesk Maya
- Maya Mental Ray
- The Foundry Mari
- Adobe Photoshop
- Adobe After Effects
- Autodesk 3Ds Max
- Pixologic ZBrush
- Autodesk Mudbox
- Chaos Group V-Ray
- Shave and a Haircut
- Marvelous Designer

## **REFERENCES**

For References, please contact – [KrisKelly3D@gmail.com](mailto:KrisKelly3D@gmail.com)